AMENDMENTS TO THE ABSTRACT

Please replace the originally submitted Abstract with the following Abstract:

A method of generating and consuming processing 3D audio scene with extended spatiality of sound source describes the shape and size attributes of the sound source. The method includes the steps of: a) generating 3D audio scene description information including sound source characteristics information of a sound object; and b) coding the sound object and the 3D audio scene description information including the sound source characteristics information of the sound object, wherein the sound source characteristics information includes spatiality extension information of the sound source which is information on the size and shape of the sound source expressed in a three-dimensional space.generating audio object; and generating 3D audio scene description information including attributes of the sound source of the audio object.

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